

Names \_\_\_\_\_

## Assignment Sheet

# Feudalism: The Play

### Part 1

Your job is to transport the class into feudal times by writing a play. You choose the characters, create the setting, create a plot (in other words, create a problem that needs to be solved) and find a solution to the problem.

The feudal system used a caste system. In order of importance, the system started with the king, followed by nobles, knights, clergy, tradesmen and peasants. Each had characteristics that may be important to your story. Your first task is to find out about the characteristics of each rank. You may want to divide up this task among members of your group. You will write a minimum of five important facts about your subject. Once you are done, share your information with your group.

#### Nobles

#### Knights

**Clergy**

**Tradesmen**

**Peasants**

## **Part 2**

You now have the information that you need to create your characters. Brainstorm in your group. There are two ways to proceed in developing characters. You could start by listing your characters and their descriptions, or you could start with the plot idea and build your characters from the plot.

You must have a minimum of three characters. List the characteristics of the major characters (use a separate paper if necessary). For help, use the handout *Developing a Character*.

### **Character #1**

### **Character #2**

### **Character #3**

### **Setting (For reference, use the handout *Sample Setting*.)**

**Plot (For reference, use the handout Tips for Writing Plays.)**

**Solution**

You have now built the framework for your play and can begin to write the script. Use the handouts Tips for Writing Plays and Things to Remember to help you write your play.

As they say in the theater ... break a leg! They say this because theater people believe it's bad luck to say "good luck." Go figure!